

```

Program strelka1;
{
    Задача. Нарисовать на экране стрелку:
    -->
    и клавишами "стрелка вверх", "стрелка вниз",
    "стрелка налево", "стрелка направо"
    управлять движением по экрану этой нарисованной стрелки.

    Решение. Сергей Митрофанов,
    25.05.02, 20:48
    26.05.02, 23:36
}

```

Uses Crt;

```

Var
14      cod { код клавиши }
15      : char;

16      x, y
17      : integer;

```

```

Procedure strelka;
19      begin
20          Write ('-->');
21          GotoXY (x, y);
22      end;

```

```

Procedure napravo;
24      begin
25          if x > 80 - 3
26              then
27                  x := 0;
28          Sound (1000);
29          DeLay (200);
30          NoSound;
31          Inc (x);
32          GotoXY (x, y);
33          strelka;
34      end;

```

```

Procedure nalevo;
36      begin
37          if x < 3
38              then
39                  x := 2;
40          Sound (5000);
41          DeLay (200);
42          NoSound;

```

```
43      x := x - 1;  
44      GotoXY (x, y);  
45      strelka;
```

```
46  end;
```

```
Procedure vverch;  
48  begin  
49      if y <= 1  
50          then  
51              y := 2;  
52              Sound (7000);  
53              DeDelay (200);  
54              NoSound;  
55              y := y - 1;  
56              GotoXY (x, y);  
57              strelka;  
58  end;
```

```
Procedure vniz;  
60  begin  
61      if y > 24  
62          then  
63              y := 0;  
64              Sound (8000);  
65              DeDelay (200);  
66              NoSound;  
67              y := y + 1;  
68              GotoXY (x, y);  
69              strelka;  
70  end;
```

```
Begin
```

```
72  ClrScr;
```

```
73  x := 1;  
74  y := 1;  
75  strelka;
```

```
76  cod := ' ';  
77  while Ord (cod) <> 27 do  
78      begin  
79          cod := ReadKey;  
  
80          if Ord (cod) = 0  
81              then  
82                  begin  
83                      ClrScr;  
84                      cod := ReadKey;  
85                      case Ord (cod) of
```

```
86          77: napravo;  
87          75: nalevo;  
88          72: vverch;  
89          80: vniz;  
90          end;  
91      end;  
92  end;
```

[End.](#)

Sergey Mitrofanov, 31.08.13

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